



**Sigil Prep Campus Tour-
Green Campus**

Green Campus Tour

“Oh, heeeey! Look, all these people, so weird. Huh? What are you guys up to? Taking a tour of the Green Campus? No way! I’m supposed to be *giving* a tour of the Green Campus. What a weird world, huh?”

“Oh! Oh, okay. Hi, I’m Vдания Summerbreeze and I’m taking you guys on a tour of the Green Campus. ‘Kay? Sometimes it’s called the “Central Campus” because... I’m not sure. But, it’s right in the middle of Sigil Prep, so... wow. You think there might be a connection? Whooooaaaaa.

“Anyways, besides the big clock tower over there, the dominating feature of the Green Campus is the Grove, which I’m about to talk about. You’ll notice the Green Campus, overall, is greener than the rest of the campus, which is probably because of all the trees and parks and grass and all that. It has the largest amount of actual nature than anywhere else in Sigil, so that’s awesome.

“Huh. Well, I guess we should start in the Grove.”

The Grove

GG- The Grove. "A major aspect of the campus is **The Grove**, which looks kinda small if you walks around it, but if you actually go inside, it's nearly ten times as large. Like, wow. How's it do that? I mean, I know how it does that, but how's it do that? It's full of trees and other plants, forest life, and sprites and pixies and all those lil' guys. The Grove serves as both an educational center where many Druid and Ranger classes are taught, but also as a kind of residence hall for students who prefer to sleep outside. Inside the Grove there are a couple of interesting areas; it's almost like a whole campus by itself, except one with trees instead of classrooms, and bears instead of football players.

"So let's look at some stuff inside the Grove, 'kay? Just not behind that tarp. I got... stuff back there.

GGa: "So here's the **Nereid Springs**, around which a circle of stones are... is? Are? Um, stones is placed which you can sit on while some of the more naturalistic professors lecture with a scenic background. There's some water-type fey in the springs, but they're students so don't, like, poke them with sticks, y'know. Hehe, learned that the hard way, right?

"There's also fish, but I don't think they're students.

GGb: Residence Lake. "This one's kind of a dorm. But it's a lake. Although there are dorm rooms adapted to aquatic students on the other campuses, this is actually a big... um... water that's adapted to dorms. You can't see from here, but down there are dividing walls and furnished cubicles so you can have privacy and stuff. I'd take you down to see, but that didn't work out so well last time I did.

'Cause, like, breathing water is hard...

Residence Halls

GR1- Pixie Dorm. “Okay, um, this is Pixie Dorm, which as you can see is like a treehouse kinda thing, built across six trees and stuff. Just a big kinda treehouse, that has two hundred rooms and a rec room. And a reception desk. You gotta climb rope ladders to get up there. Or fly, I guess, if you can do that.

GR2-Galeb Dohrm. “This looks like just a big cave, but it’s actually a luxury dorm down there. The entrance sort of juts into the elemental plane of Earth, and the dorm is carved out of that and everything. It’s weird. The rooms are protected but sometimes the common areas just have earth elementals and stuff passing through. And xorn and galeb duhr... oh, wait. Galeb Duhr sounds a lot like Galeb Dohrm. That’s kinda funny. I wonder if that’s on purpose...

*Written and conceived by Patrick Duke
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