



Wizdard Students

Freshman Wizards

Arin

Race: Human

Class: Wizard **Arcane Tradition:** School of Abjuration

Timid and jumpy, Arin really isn't cut out for adventuring school. He's bookish and eager to learn all he can about wizardry, but he just assumes anyone bigger than he is (he tops out at a whopping 5'4") is a bully, and may in fact pass out if someone pats him on the back.

(Arin was a PC in my original Sigil Prep game; thanks to his player)

Lewis Skelnuk

Race: Human

Class: Wizard **Arcane Tradition:** Necrohacking

A bit introverted, but anxious to talk about things that interest him, Lewis Skelnuk is an extremely talented necrohacker, able to raise and program mindless undead using coding languages that break necromancy down into readable lines of sigil. He's a fan of comic books, collecting plastic figures of his favorite fictional characters, and necromantic technologies. He could talk about that stuff for days, man.

(Lewis Skelnuk was a PC from the original Sigil Prep game; thanks to his player)

Sophomore Wizards

Biklik

Race: Kobold

Class: Wizard **Arcane Tradition:** School of Divination

On the one hand, Biklik is sort of annoying. He thinks he's better than you. He thinks he's waaaaay better than other kobolds. And his weasel likes to bite people, unprovoked. He's haughty, scheming, probably planning to conquer something nearby. If any kobold can achieve the status of master villain, he may be it.

On the other hand, he hates being left out of things, and he wonders if his peers like him. And his minions. They quake in fear at his name, but do they like the Biklik underneath?

He's also secretly the leader of an illegal cult of Vecna, but don't tell anyone, okay?

(Biklik is a former PC from the original Sigil Prep game; thanks to his players)

Kazerobet

Race: Human

Class: Wizard **Arcane Tradition:** School of Necromancy

Moody and soft-spoken, Kazerobet spends much of her time sitting in the corner of Jayla's Coffee House (or standing on stage, reciting her morbid poetry). She has a strange fascination with "dark" people (sentient undead, folk from the Shadowfell, moody Lawful Evil people, other Goths), and develops crushes easily, although they are ephemeral and she shrugs them off quickly.

For some... reason, she... takes breathy pauses... at unusual points in... her sentences.

(Kazerobet is based on a portrait character from Heroes of Horror (2005); for more details, see the 'Jayla's Coffee House' entry in the "Dining" document under "Sigil East")

Ponder

Race: Human

Class: Wizard **Arcane Tradition:** School of Transmutation

(for details, see the 'They Might Be Doppelgangers' entry in the "Nightlife" document under "Sigil East")

Unit 002

Race: Warforged

Class: Wizard **Arcane Tradition:** School of Evocation

A studious nerd who is obsessed with magic and how it can give him power over things, Unit 002 is unlike his more well-known brother Unit 001, in that he's not disgusted by organics. In fact, he's fascinated by how different species use magic differently. He will willingly seek out fleshbags to discuss their philosophies of magic with them, enjoying picking their brains. Not literally. Maybe literally. He's probably not above a vivisection in the name of curiosity.

(Unit 002 was created by the player of PC Unit 001; thanks to his player)

Junior Wizards

Brianna von Blume

Race: Succubus

Class: Wizard **Arcane Tradition:** School of Enchantment

Brianna is on both the cheer squad and the dance squad, and is much more interested in winning dance offs than claiming souls. Although if she can claim your soul through a dance-off, so much the better.

(for more information, see the “Sigil Prep Cheer Squad” document under “Student Life”)

Gigi Wivl

Race: Human

Class: Wizard **Arcane Tradition:** School of Conjuraction

(for details, see the “BBEG” document under “Student Life”)

Iria

Race: Vampire

Class: Wizard **Arcane Tradition:** School of Illusion

Iria is a good student with strong academic ethics, but she often makes some questionable choices. Not that we’re judging. She became a vampire because she hung out with a bunch of moody goth kids in freshman year and she gave in to peer pressure. And she’s currently working as a stripper at Necrophilia,

because that’s good money for a vampire and it helps pay tuition. Of course, now that she’s a featured dancer, and she doesn’t ever get significantly over, it’s getting harder to convince her this isn’t the best career choice. And the kind of guy who go to undead strip clubs are also the kind of guy who you can feed on with consent...

Manshoon, Jr.

Race: Human

Class: Wizard **Arcane Tradition:** School of Evocation

(for details, see the “BBEG” document under “Student Life”)

Naull Chirral

Race: Human

Class: Wizard **Arcane Tradition:** School of Abjuration

Best known as the long-suffering roommate of Lidda Footpadder, because defending herself from Lidda’s friendship is a full-time job. Naull is a down-to-earth young woman with an analytical mind and a love of magical theory and arcane application, and could have a big future ahead of her as a research wizard.



At the moment, though, she has the world's most hyperactive Halfling attacking her every few hours. Naull is actually very fond of Lidda (when she's not being stabbed by her), but she can't wait for Spring Break, when she'll be spending the week off anywhere that Lidda's not.

Likes: protections spells, alone time, Lidda I guess

Hates: being stabbed

Goals: to convince Lidda she's experienced and no longer needs intense sneak attack practice
(*Naull is based on a portrait character from the Player's Handbook (2000, 2003); property of WotC*)

Nebin Dicechucker

Race: Rock Gnome

Class: Wizard **Arcane Tradition:** School of Illusion

Nebin enjoys card games, tabletop RPGs, comic books, collectible figures, and Rokugani cartoons. He's gregarious and plentifully nerdy, in that stereotyped way, but he's not terribly annoying and is fairly decent company. *Unless* he's hanging out with Gimble. The two of them together become this unbearable wall of horrible jokes, nasal laughing, and chattering conversations nobody but they understand.

Nebin specializes in the School of Illusion, and sometimes uses that for pranks. For the most part, his pranks are harmless, and he's learned not to prank Regdar past the "red face" stage.

(*Nebin is based on a portrait character from the Player's Handbook (2000; 2003); property of WotC*)

Trivia O'Ceedee

Race: Half-Elf

Class: Wizard **Arcane Tradition:** School of Library Sciences

Trivia is Lawful. Not Lawful Good or Lawful Evil, or even Lawful Neutral really. Lawful Organized. She makes lists of the lists she plans to make. Her daily schedule includes bathroom breaks, times to sit down and relax for exactly fifteen minutes and thirty seconds, and the time she plans to make the schedule for the next day. She will often spend an hour or two walking different paths to places she plans to go, to determine which one is the most time efficient.

Trivia is the secretary of several clubs, including the Young Knights of Myth Drannor and the Debate Team, but she isn't associated with any of them more so than any other. She has been requested to run for secretary of the Student Body, but she generally ends up as campaign manager for the person who actually runs.

Trivia's elven features are very sharp, and it isn't obvious she's a half-elf until she actually mentions it.

Senior Wizards

Mialee Summerbreeze

Race: High Elf

Class: Wizard **Arcane Tradition:** Lore Mastery

So, like, Mialee is real smart and stuff. Like she's a total brilliant wizard and all that, and sophisticated and whatever. *blows bubble, pops* Yeah, and despite her Valley Elf inflections, she's of High Elf birth.

She can come off sort of bubble-headed, but don't be fooled. One of the most gifted students in the wizard department, she often makes some extra cash on the side by tutoring, and despite not yet being a grad student, she is sometimes called on to instruct basic level classes when a professor can't make a session.

She has a certain reputation for sleeping around, but she would like you to know that is completely untrue. She does *not* just give herself to anybody, you know. You have to make a varsity team first. Or win some sort of award. Or be highly recommended by a friend.

Likes: athletic boys, intelligent boys, rich boys, magic

Hates: being thought of as "easy", having her intelligence underestimated

Goals: to create a series of low-risk, repeatable adventure simulations for non-adventurers who want a taste of the life
(*Mialee is based on a portrait character from the Player's Handbook (2000; 2003); property of WotC*)



Rodney Bargle

Race: Human

Class: Wizard **Arcane Tradition:** School of Evocation
(for details, see the "BBEG" document under "Student Life")

Soma Rose

Race: Half-Elf

Class: Wizard **Arcane Tradition:** School of Illusion
(for details, see the "Cheerleaders" document under "Student Life")

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