

THE DRUID MAJOR

Some people love nature. It's only natural, after all. And some people love nature so much, they want to commune with it, or live among it, or possibly bend it to their will, and whichever of these applies to you, you want to be a Druid major. In Sigil Prep's Druid program, you'll learn the basics of summoning animals, communicating with animals, and even turning into animals. Talk with plants, merge with rocks, dance in the rain... that you caused to happen. Nature is yours to enjoy.

There is no Druid building on campus, and in fact all Druidic courses are taught in The Grove, a large nature reserve in the middle of Sigil Prep's grounds. Many of our faculty actually reside here, and some of the students choose to room here rather than that stuffy "indoors" all the non-Druids seem to think so highly of. Never understood that.



All druid students will be asked to choose a Druidic circle which will enable your advisor to choose the best classes to serve your druidic needs.

Druid Faculty

DEAN OF DRUIDS

BONSALL OAKRIDGE (treant; he/him)

Dean Oakridge is a massive tree who lives in the middle of the Grove on Sigil Prep's campus. Although he can move, he rarely does. He is cordial, slow-talking, and has a rich baritone voice with a thick Tennessee accent. He is well-mannered and polite even when he's scolding or annoyed.

Oakridge doesn't teach many classes, but he has a lot of wisdom to share and quite enjoys company. A number of students have taken to resting and studying under his shade, leaning against his trunk, and he is happy to engage in conversation, just enjoy the company in silence.

CORE FACULTY

A.CHIPMUNK (awakened chipmunk (probably); he/him)

Professor Chipmunk is a highly knowledgeable and intensely powerful druid. He has a high-pitched, squeaky voice that is so sharp it's often difficult to understand him, or even tell if he's speaking Common (he is, we swear).

Although it's easy to see him as lighthearted and adorable, he is, as a professor, no-nonsense and easily frustrated. As a chipmunk, however, he likes nuts and will not object to a quick scratch on top of his head.

Although it is understood that he is an awakened chipmunk, a conspiracy theory among some of his students is that he's a wanted criminal or is otherwise hiding from someone, and he teaches in the form of a chipmunk to keep his identity secret. It sounds ridiculous, we know, but we've never seen him and Professor Westlake together... well, except at faculty meetings. Never mind.

ARISTOTLE CHIRON (centaur; he/him)

Hailing from Theros, Professor Chiron is primarily concerned with the weapons of the druid, and the secrets of the land. He teaches combat with the sickle, spear and staff especially, and is as aggressive with his training as any weaponmaster in the Fighter department. He is also very capable in teaching druidic lore, and loves his lecture courses.

Gruff and forceful, he is also understanding and (despite appearances) patient, and though he seems to be hard on his students, he is genuinely rooting for them to succeed.

Despite his name, he is not related to the figure from Greek mythology, and he's annoyed you keep asking.

BEATRICE WESTLAKE (water genasi; she/her)

Professor Westlake makes her home in the largest of the ponds in the Grove, appropriately named the West Lake. She is a kindly, motherly woman, nurturing and helpful. She has a very strong attachment to nature, even compared to other druids, and lives entirely off the land.

She is a woman in her late middle age, quite pretty, with her white hair in complex braids and her aqua-colored skin covered in simple garments of natural materials.

PAMELA ROSE (wood elf; she/her)

In some worlds, Professor Rose would be a passionate environmentalist. On her home world of Ravnica, she's a terrorist. She detests the encroachment of urbanization on the natural environment, a protest that comes centuries too late for a world that's simply one large city at this point.

For someone who so fully detests "progress," she nonetheless makes some use of it. Due to accidents (and intentional violence),

she has various cybernetic implants, including a cyborg eye. She keeps an Izzet Industries smart tablet on her, and makes copious notes about everything. She claims to have no issues with “personal” technology, it’s the encroachment that she hates. You can imagine how much she really, really dislikes being in Sigil.

Rose fills every space she controls with as many plants as she can, in pots and planters if necessary, or growing straight to the floor if possible. Her skin is deep brown and her hair is verdant green. Her non-cyborg eye is bright emerald in hue, while the other is deep red.

SPECIALIZED FACULTY

DANCER VON BLITZEN (human weredeer; she/her)

Circle of the Moon program coordinator

The von Blitzens are a major criminal organization in New Barovia on Dread, and Dancer von Blitzen is the second oldest of the eight siblings who run the family. Or used to run the family, as Dancer was ousted for perceived betrayals. She’s only teaching until she can get back in their good graces; but that’s not going to happen any time soon.

Dancer is an adept shapeshifter, and one of the best wildshape teachers in faculty. She’s generally terrible at teaching everything else, though, and has very little patience with lecture classes. Her spellcasting classes are an easy A because she doesn’t care, but you don’t learn much.

She spends a lot (too much) of her off hours drinking and plotting to either get her family to take her back, or to kill them all. She is NOT a good person, but if you buy her a beer, she’ll tell you a lot of unsavory stories.

TIKRIS OF THE GREEN (kobold; he/him)

Circle of the Land program coordinator

Professor Tikris is a dedicated botanist, the author of several books on plant biology and medicinal practices. He is very knowledgeable but also very distracted, losing his train of thought and falling

silent for periods of time while he contemplates other topics, so any class with him is a frustration if you actually want to learn.

Unlike most of the druid faculty, Tikris dresses more like a “proper” scientist, wearing a lab coat over a white shirt and tie. He is green scaled, and blue eyed, and would love to keep a pen ready perched behind his ear, but he doesn’t have ears.